

DAVID LÜSCHER

CURRICULUM VITAE

Personal Data

Name David Lüscher
Street Pestalozzistrasse 48

ZIP/City 5000 Aarau
Native country Switzerland

Birthday July 5th 1985



Last function

October 2010 till today Private projects / home studies / temporary jobs
Level & Game Design, 3D/2D Art, Event Organisation,
Laser-show Design & Laser Jockey

Apprenticeships and professional experience

April 2010 – September 2010 Games Academy, Berlin
Art & Animation
P200 – Last Exit
Level Design; Level Art; Game Design; Scripting

April 2009 – March 2010 Games Academy, Berlin
Game Design
P200 – Untamed
Level Design; Game Design; Scripting; Visual Art

P100 – Nuke'Em
Programming; Game Design

August 2007 – March 2009 Web Architecture
IN4OUT it solutions AG, Aarau

August 2006 – July 2007 Gestaltung und neue Medien (Art and new media)
in.vers Schule für Gestaltung, Olten

August 2002 – June 2006 Apprenticeship to application developer
Bénédict Schule, Zürich
August 2004 – February 2006
Internship at Omya AG, Oftringen
IT Services

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portfolio: www.davidluescher.ch

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Public education

August 1998 – July 2002	Bezirksschule, Aarau (High school)
August 1997 – July 1998	Sekundarschule, Aarau (High school)
August 1992 – July 1997	Primarschule, Aarau (Primary school)

Language

German	Native language
English	Advanced
French	Basic knowledge

Skills

3D / 2D Art	> 1 year
Databases	> 2 years
Event organisation / Light & laser design and controlling	> 2 years
Photography / Filming	> 2 years
Game Design	> 1 year
Level Design	2 years (professionally) / > 10 years (modding)
Programming	> 2 years
Scripting	4 years
System Engineering	2 years
Word processing programs	> 10 years

Portfolio

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